

Hello. My name is Daniel Waite. I am architecturally-inclined, algorithmically-focused and mathematically-learned (and still learning). I enjoy and excel at working on difficult theoretical problems with evasive solutions. Practical application of a solution is of secondary importance to me. When a conceptually-intensive task has piqued my interest, I am a dedicated problem-solver. In short, I like to think.

Roundabout 2003 I began my career as a professional web developer. Since then I have worked with Ruby, Rails, Capistrano, git, jQuery, PHP, MySQL, Linux, Photoshop and a host of other technologies, libraries and services.

In no particular order, I have built e-commerce solutions, a domain portfolio management system, several single-site CMS applications, a venue-scheduling and ticketing system, a video game and a host of grey-hat scraping utilities. Other developments include a personal finance tool, client management tool and a conceptually large-scale inventory management application.

Most of my career has been a solo flight. Given a clear goal I can work well alone. I would love the opportunity to work with a small group of trusted, intelligent individuals. I am a conceptual problem-solver first, programmer second, and a jack-of-all-trades web developer third. I value feedback and tend to feel uneasy without it.

I cut my teeth on PHP. Learned Ruby after deciding to learn Rails. Presently I'm hacking my way through Java's 3,500+ built-in classes. I irregularly blog about whatever irks me at the moment. I prefer a Mac over a PC, but at times I think all computers suck.

In five years time I want to earn my living by writing tools for video game developers. John Carmack and Alan Kay are my heros. David West is a close third because of his book, Object Thinking, which has fundamentally shaped the way I think about programming. Speed Racer is my favorite movie.

Contact me.

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